

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2level; Reopening)

1/1 F1 2/1= NF Jump Raise=PRE

Resp:1/1F1; Cue = F1; 1NT = 8-10;2/1 NF;

1NT OVERCALL (2nd/4th live; Responses; Reopening)

(14+)15-18 pts

1x -Pass- 1y - 1NT = other 2 suits (5-5) weak if passed hand

Reopen - 11-14 over m; 13-15 over M 2♣: stayman/TRFs

JUMP OVERCALLS (Style; Responses; Unusual NT)

2♥/♠... = natural- weak

1♣ - 2♦ =Majors (in 4th: 2♦: natural)

1M - 2NT: 5-5+♣/♦ 1m - 2NT: ♥ and other minor

2NT reopen: 19-20. JUMP (reopen) INTERM:

DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)

1♥/♠ - 2♥/♠: Other M and m - 1♥/♠ - 3♥/♠ asks stopper

1♣/2♣ nat - 1♦/2♦:Majors 1♣/♦ - 3♣/♦ = natural

Reopen (1♣) p (p) 2♣= Majors; (1♦) p (p) 2♦ = Majors

VS. NT (vs. Strong / Weak; Reopening; PH)

2♣ = ♥-♠, at least 5-4 (2♦ asks longer suit)

2♦ = 1 major (♥ or ♠) 2NT ?m, 3♣, 3♦ natural

2♥/♠ = 5+♥/♠ + 4+ minor

2NT: 5-5+ ♣/♦ Double: penalty.

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

2 M -(3 M) : asks stopper; (4♣)=♣ other M; (4♦)= ♦ + other M; -
(4 M) : ♣ + ♦

2♦ - (3♦): asks stopper; (4♣): ♣ + M 4♦=?; (4♦): ♥/♠

3♣/♦ - 4♦=♥/♠ 4♣ = Major+other minor

2 M -(3 M) : asks stopper; (4♣)=♣ other M; (4♦)= ♦ + other M; -
(4 M) : ♣ + ♦

VERSUS ARTIFICIAL STRONG OPENINGS

1♣/2♣ : D: ♣; 1NT : Minors ♦ Majors

OVER OPPONENTS' TAKEOUT DOUBLE

1♣/♦ DBL RDBL : 10+ w 4+c SUPP

1♥/♠ DBL TRFs from 1NT to 2♥/♠ RDBL=10+ WO SUPP

SAME (1x) 1M (X) transfers

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd e 5th	=
NT	4th	=
Subseq	S with interest	=
Other : Vs NT, A asks CT/UB, K asks ATT		
Vs 5 level K asks CT, A asks ATT		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(+); Axx+	AKJ10(+)
King	AK KQx(+)	AKx(+); KQx(+)
Queen	QJX(+)	QJx, AQJx+; KQ109
Jack	J10(x)(+); KJ10x(+)	AJ10x; KJ10x; J10x
10	109(x)(+); H109x(+)	same
9	9x;	9x; ;

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Lo=Encourage	Lo/Hi= Even	Lo=Encourage
Suit 2	Lo/Hi= Even	Suit Pref	Lo/Hi= Even
3	Suit Pref		Suit Pref
1	=	=	Lavinthal
NT 2	=	=	Eco Hi encour
3	=		

Signals (including Trumps): Smith Eco

Hi-lo in trumps: usu interest in ruff

Upsidedown Count, ATT and Remainder

DOUBLES

TAKEOUT DOUBLES (Style, Responses; Reopening)

Light with classic shape; Reopening may be slightly unshaped
Double of M emphasizes M.

SPECIAL; ARTIFICIAL & COMPETITIVE (RE-)DOUBLES

1♣-(1♦) - D = 4♥ e 4♠ 1♣/♦ - (1♥) - D =minors, 1♠=4+♠ 1♣-(1♠)
D = 4+♥

4th suit DBL; SUPP DBL/RDBL ; INV DBL

(1x) -1y-(D)-RD= H in partner's suit (usu Hx)

(1/2NT)- P - (3NT)- D= asks ♠lead

DBL of 3NT with 2 suits bid by us asks leader to lead his own suit.
with one bid suit, asks lead in that suit

(4♠) - DBL = OPT, (4♣) - 4NT: T/O



INTERNATIONAL CONVENTION CARD

CATEGORY: NATURAL

BRAZIL

Doria Lucia Poncioni Graça

jun /2023

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♥/♠ - 5 card Major

2♦ = ♥ or ♠ Weak

2♥ = ♥ + minor weak

2♠ = ♠ + minor weak

1NT Opening: 15-17 pts

2 OVER 1 Response: FG except direct rebid ♣/♦

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

INVERTED 1♠/1NT RESP TO 1♥ (no passed hands); (1♥-1NT =
5♠, 5pts up); 1♥-1♠=5-11 pts, 0-4♠ no supp; 1♠ - 1NT - 5-11
pts no supp

DRURY: 2♣ w 3 or 4c ,2♦ w 4c 7-9(-), 2 ST w 4c and 1 SING

GAMBLING 3NT

MOD LEB AFTER 2X - DBL

1m (1♥) 1♠ = 4+♠

1m (1♥) X = 3-♠

1m/NT (3♥) 3♠ = 5+♠

1m/NT (3♥) X= TO can have no ♠

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

2/1 F1 in competition

Light openings in third position NV

PSYCHICS: rare

OPEN	TICK IF ART.	MIN NO. OF	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		3	4♥	11-21 HCP NATURAL	1NT=6-10 ; 2NT=INV ; 3NT=13-15HCP; 3♣ =6-9 w/ 5♣; 2♣=10+ support ; 2♦/♥/2♠: 10-11 whit 6c	1m-1M- 2m-2Lower = RELAY FG 2 way checkback ; 4th suit=FG (except over REV); 1NT rebid over 1♣: bal, can have M.	Jumps = Fit showing
1 ♦		3	4♥	11-21 HCP NATURAL	Same as 1♣		=
1 ♥		5	4♦	11-21 HCP NATURAL	1♠=RLY (5-11HCP; 0-4♣, no SUPP; 1NT=5♠; 2NT= 4c SUPP12-15 bal 3♦=4c SUPP INV. 3♠ ANY void 9-11 3nt/4♣/♦ SINGL ♠/♣/♦9-11; 3♣=FG 4c SUPP with SINGL, or 4 OM 333 or INV 3c SUPP 3♥=7-9 pts 4c SUPP. JUMP in other major: nat INV	Splinter by opener after 2/1 12-14, 4c SUPP 1♥-1♠-1NT: with 4♣ ; 2♠: 16+ After 2NT Jacoby, 3 SINGLETON, 4 5/5	1♠ and 1NT natural 2♣: 10-11 3/4 c SUPP 2♦= 4 CARDS SUPP 7-9 3 SUPP = 7-9 5c
1♠		5	4♦	=	4♣/♦/♥ spl 9-11 ; 3NT Any void 9-11	(1♥/♠)- (1♠1NT)- 3... 5-5 except 1♥-1NT-3♣ 2NT: Strong. No other 5 card suit	2NT = 4SUPP W/SINGL
1NT				BAL 15-17 HCP Possible 5M or 6m	2♣ stayman; 2♦/♥/♠/NT transfer 3♣- puppet stayman: 3♦:5♦-5♠; 3♥/3♠=3 c 54 qq m 4♣ /4♦/♥/♠ TRANSFER to ♦/♥/♠/♣ 4NT - QUANT	After stayman,3♣ ? dist, 3♦:shows 5c minor SMOLEN 1NT (DBL) RDB = obly to 2♣ (others: system on)	Same as 1♥
2 ♣	X			ART, FG or BAL 22+HCP	2♦: 6+ 2♥: 0-5 no Ace. 2♠/2NT = 5c+ suit ♠/♥. 3♠/♦ 6c suit (all with 2HC)	After 2♦, 2♥ nat or bal, 2♠ nat, 2NT:5+♣, 3♣: 5+♦ 3♦: 5♦ and 4♣, 3♥/♠: 6♣-4♦ and 6♦-4♣. 4x: 4-4-4-1 3NT/4♣/♦/♥ = tricolor w/ singl ♠/♦/♥/♠ (if bids sing ask control = 6,7,8... A=2, K=1)	
2♦	x			5-11 ♥ or ♠ 6c weak	2♥,3♥,4♥ - to pass or correct ♠; 2st = ?, 4♣= bid your suit in transfer 4♦ = bid your suit; 2♠= inv + w/ ♥	2st? 3♣ = max w ♥ ; 3♦ = max w ♠; 3♥/♠ = min	
2♥/♠	x			5c+ M and 5+m weak	3♠/4/5♠ - to pass or correct ♦; 2st = ?; 3♦= inv + w/♣	3♥=max clubs, 3♠ = max diamond	
2NT				20-21 BAL (see note)	3♣ modif STAYMAN;3♦/♥ TRANSFER; 3♠ minors 5+-4+ 4♣ /4♦/♥/♠ TRANSFER to ♦/♥/♠/♣	After 3♣, 3♦= no ♥, 3♥=4/5 ♥; 3♠ = 5♠, 3NT=4♥+4♠ SMOLEN	Same when open 2clubs
3 ♣/♦		7		NAT PRE possible 6c NV	3... = NAT F1; 4Minor=usu cue; 4 Major: nat		
3 ♥/♠		=		=	=	HIGH LEVEL BIDDING	
3 NT	X	7		Solid minor. No outside A or K	4/5♣/6♣ = P/C; 4♦ = ? singl; 4♥/♠ =to play ; 4NT = ? 8 cards	Aces: RKCB: 0314- 5♣(0/3) 5♦(1/4) 5♥(2) 5♠(2+trump Q)	
4♣/♦		7		NAT PRE		5NT: 2A+void; 6x: 2A+void e Q trunf; 6 Trump (2A+ void higher e Q trunf)	
4♥/♠		7		=		TRUMP-QUEEN asking (AFTER RKC) 5st : w Q. 6TRUMP no: Q other bid: Q and side king	
4NT	X	8		SOLID MINOR ,1 Ace 9 tricks NV and 10 Vul		DOPI at 5-level;DEPO at 6-level or above trump suit AUTOSPLINTER EXCLUSION = RKCB 0314 HIGH LEVEL BIDDING – over tricolor, bid sing = ask controls = first bid = 6 controls, 7, 8,... (A=2, K=1)	

2ST opening (or 2♣ – 2♦ – 2♥ – 2♠ – 2NT or 2♣ – 2♥ – 2ST)

2ST ?
 3♣ = Stayman doesn't promise Major) Can have 3 cards. Opener can have 5 card Major
 3♦/♥ = Transfer to ♥/♠
 3♠ = minors, at least 5-4
 3ST = to play
 4♣ = transfer para ♦monocolor 6^o +
 4♦ = transfer para ♥monocolor 6^o +
 4♥ = transfer para ♠monocolor 6^o +
 4♠ = transfer para ♣ monocolor 6^o +
 4ST = bicolor minors – just game
 5♣/♦ = natural, to play

stayman

2ST 3♣?
 3♦ = denies ♥, can have ♠
 3♥ = 4 ou 5 cards of ♥.
 3♠ = 5 ♠
 3ST = 4♥/4♠

2ST 3♣
 3♦ ?

- **3♥: relé: asks ♠? with 4♠ ou 5♠-4♥ (smolen)**
 - 3♠ com 3 cards
 - 3ST/4♠ Conclusive
 - 4♣ asks minor 4^o
 - 4♦ shows minor 5^o
 - 4♥ Other major - ART, com 5[-4], slamish.
 - 3ST com 2♠ **opener has 8 cards in minors¹**
 - 4♣ asks 4♦ w/ 5♦ – 4♥ w/ 5♣-, 4♠ with both

minors

- **3♠² = smolen 5♥/4♠ - Looking for fit 5-3 de ♥**
 - 3ST Com 2 cartas de ♥ e 3 cartas de ♠ **opener has 8**

cards in minor

- 4♣ asks - 4♦ w/5m, 4♥ w/ 4♣, 4♠ w/4♦ 4ST 4-4
- 4♦: retransfer with 6♥
- 4♣ **with 3 cartas de ♥, with fit**
- 4♦ **with 4 cartas de ♠, with fit**
- 4♥ **with 3 cartas de ♥, no fit**
- 4♠ **with 4 cartas de ♠, no fit**
- Opener with 3♥ e 4♠ prefers ♠**

¹Depois do smolen, quando a resposta foi 3st (2 cartas), existe retransfer e pergunta de pobre onde cabe resposta de naipe 5^o e dos dois pobres quartos.

²Neste caso, se jogar em ♠, cartea na mão fraca.

- 4♣: asks minor
- 4♦: shows minor 5^o

2ST
3♥ (4ou5)

3♣

- 3♣: relé, ? a 5^a ♥ com mão reg. Pode ser 5-4 nos ricos, reg com 4♥, interesse em slam

3ST - Com 4 cartas de ♥

4♣ asks minor 4^o

4♦ shows minor 5^o

4♥: Invite to 6♥. (could bid 4♦ and play 4♥)

4St: Pede ases para ♥

4♣/♦ Cuebid, com 5 cartas de ♥.

- 3ST conclusive
- 4♣ asks minor 4^o
- 4♦: shows minor 5^o

3♠
(com 5♠)

3ST Conclusive

4♣/♦ suit, natural

4♥ ART, Other major, support in ♠, interest in slam.

4♠ Conclusivo.

4ST RKCB

2ST
3ST

3♣

4♣ ? suit 3^o.

4♦/4♥ Transfer to 4♥/4♠.

2ST
3ST

3♣

4♣ ? suit 3^o

4♦ with 3♦,

4♥ with 3♣

Over this bid, 4♠ RKC to minor 4ST to play.

2^oStayman: 4♣ asks minor 4^o e 4♦ shows minor 5^o - 3 cases only:

2ST 3♣
3♦ 4♣

- 4♦ 5+m 4♥ asks 4♠=♦ 4ST=♣
- 4♥ 4♣, can have 4♦
- 4♠ 4♦
- 4ST 4♠ 3 3 3

2ST 3♣
3♥ 4♣ = 2^oStayman
?

4♦ = 4♦

4♥ = 5♥ (4♠ pede ases e 4ST para jogar)

4♠ = 4♣ - única exceção em que 4♠ é com ♣

4ST = 4♥-3-3-3

2° Stayman: 4♣ when opener shows 8 cards in minors

2ST 3♣

3♦ 3♥/♠

3ST: (no fit) 4♣ asks minors as it is known opener have 8 cards in minors

- 4♦ 5+m
- 4♥ 4♣
- 4♠ 4♦
- 4ST 4♣ e 4♦

2ST 3♣

3♦/3♥ 4♦ = shows minor 5°

4♥ relay

4♠ = 5♦ (4St = to play. Other minor asks Aces)

4ST = 5♣ allows partner to pass

5♣ = 5♣ doesn't allow partner to pass

5♦ pede ases e 5St para jogar.

Regra: o primeiro naipe marcado diferente do naipe acordado é pergunta de ás. (no caso é sempre o outro pobre mas também pode ser 4♠ em algumas seqüências)

Rule: the first marked suit different from the agreed suit is an ace question. (in this case it is always the other poor but it can also be 4♠ in some sequences)

Transfer

3♦ = transfer to 3♥

1) complet transfer no 3 cards support

2) 3ST with 3 cards support

3) 3♠: with 5 spades and doubleton of ♥

4) Cuebid has 4 cards support

Opener Responder

2ST 3♦

3♥ ?

-
- passo = with 6♥ weak
- 3♠ = with 5♥(+) e 5♠(+), interest in slam
- 3ST = conclusive
- 4♣/4♦ = 5♥(+) + 4♣/4♦, slam invite
- 4♥ = conclusive (light invitation to 6)

2ST 3♦

3♥ 4♣

- 4♦/4♠ = cuebid , support 4^o of ♣
- 4♥ = no ♣ support. **Partner choose between ♥/ 4st**
- 5♣ = apoio de ♣ de Dxxx or worst
-

2ST	3♦
3♥	4♦

- 4♥ no support of ♦
- 4♠/5♣ = with support 4^o in ♦
- 5♦ = apoio de ♦ de Dxxx or worst

2ST	3♦
3♥	?

- 3ST = propose 3ST
- 4♣/♦ should be 5^o

2ST	3♦
4♣/4♦	?

- 4♦ = retransfer (quando tinha intenção de cue bid, continua o leilão depois)
- follows cue bid

2ST	3♦
3ST	?

- 4♦ = retransfer, If it is cue, continues after transfer.
- 4♣ = should be cue bid but, if it is suit, bids 6 in this suit and opener can pass if he has 4 cards support
- 4ST: After transfer 4ST is RKCB – Invitation to 6 if partner didn't like transfer

2ST	3♥
3♠	?

- pass = signoff
- 3ST = conclusive
- 4♣/4♦ = com 5♠(+) e 4♣/4♦(+), slam try
- 4♥ = 5♥(+) e 5♠(+), just game. Slam try begins with transfer to ♥
- 4♠ = conclusive

2ST	3♥
3♠	4♣

- 4♦/4♥ = support 4^o in ♣
- 4♠ = no ♣ support.
- 5♣ = Dxxx or worst

2ST 3♥
3♠ 4♦

- 4♥/5♣ = ♦ support
- 4♠ = no ♦ support.
- 5♦ = Dxxx or worst

SE HOVER NAUPE ABONADO ou abono INDIRETO, 4ST É PERGUNTA DE ÁS.
QUANDO NÃO HOVE É UM CONVITE A 6
WHEN THERE IS SUIT SUPPORT, 4NT = RKCB. WHEN THERE IS NOT, IT IS INVITE TO 6

Transfers

2ST - 4♣/4♦/4♥/4♠ MONOCOLORES TRANSFER TO 4♦/4♥/4♠/5♣

2ST 3♠ bicolor pobre
3ST (sem apoio 4^o)
4♣: 5+♣, 4+♦
4♦: 5+♦ e 4+♣
4♥/♠: 5-5 slam TRY with singleton in suit bided

2ST 4♣ Transfer para ♦
4♦
4♥/4♠/5♣: singleton
4ST: RKC

2ST 4♦/♥
?
Transfer: 4♥/♠ 4ST RKC

2ST 4♠
?
5♣ dislike
4ST key card.

Interferência sobre a abertura de 2ST ou = 1st – ov3♣/♦

2ST (3m) PASS: forcing to DBL
 Dbl: Take Out

3♥ = ♠
3♠ = ♥

CUE BID IN MINOR: STRONG TRICOLOR WITH SINGLETON IN ADV SUIT
CUE BID IN MAJOR: MINORS BICOLOR

2ST 4♥ PASS: FORCING TO DBL
Double: Take Out with 4♠
4ST: minors
TO PLAY 4ST = pass and then bid 4ST

2ST P 3♦ D

?

P: nothing

3♥ com 3 cards e stopper

RD: com 3 cartas, sem pega

3♣: 5♠ and xx ♥. Sistem on

4♣/♦ 4 cards support

3ST with 2 stoppers